

## Barrier Games:

A barrier game is achieved by removing shared visual information.

This means that the adult (**the speaker**) must give all the information verbally to the child without any visual cues.

The child (**the listener**) must understand the language, to enable them to follow the instruction(s).

Start with 1 or 2 simple instructions.

### How to play:

- Create a screen and place this between the speaker and listener.
- Provide 2 sets of the same resources for either side of the screen. Initially, the adult gives instructions to the child and both follow the instruction (unseen by each other).
- At the end, the screen is removed to check if the listener has followed the instructions accurately.

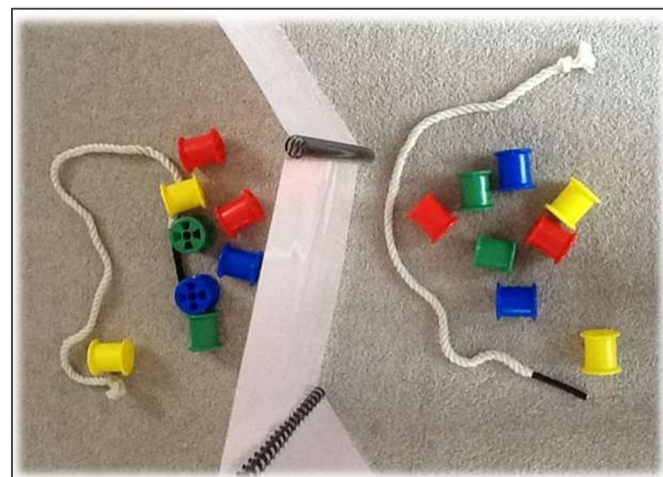
### For example:



Cars visiting different places.



Mr Men visiting coloured houses.



Threading coloured cotton reels.

Sourced from: [Special Educational Needs \(SEN\) and Additional Educational Needs \(AEN\) Provider Services, Essex Early Intervention Programme.](#)